

# SOUTH WEST METROPOLITAN JUNIOR CRICKET COUNCIL

## GUIDANCE ON APPLICATION OF ROTATION RULES AND MYCRICKET REPORTING

The rotation rules are clearly described in the Community Junior Cricket Council (CJCC) rules for each Stage and age group. They are to be fully complied with in the South West Metropolitan Junior Cricket Council (SWMJCC) competition at all age groups. The rotation rules apply to all fixture games of the season excluding the T20 CJCC Community Cup competitions.

Rotations are applied to both bowling and batting.

The rotation rules apply between games. In some seasons there are Byes in some age groups. However, a bye between games does not absolve a team from rotating players from the game before the bye to the game after the bye.

The CJCC rules in general require that a participant to experience all situations. In Stage One all participants are to experience all positions. In Stage Two and age groups above are required to bat in at least 5 different positions and bowl at least 5 different positions over the home and away portion of the season. Please refer to rules regarding how many bowlers are used as this varies in older age groups and Stage Formats.

For the purpose of the rotation rules, if a player is absent the following applies:

- "absent" means not present or unable participate in the batting and/or bowling innings;
- A player absent from round 1 can play in any position round 2 (provided that is no more than 3 times in that position over the season);
- a player absent from the batting order in round 1 can bat in any position in round 2 (provided that is no more than 3 times in that position over the season);
- a player absent from the bowling order in round 1 can bowl in any position in round 2 (provided that is no more than 3 times in that position over the season);
- a team bye does not count as "absent"; and
- a player who doesn't bat or bowl in round 1 due to the conduct of the round is not "absent", must be rotated AND played for round 2.

### Scenario 1

Round 1	Player A bats number 8	Player A bowls number 4
Round 2	Player A bats number 10	Player A absent for bowling innings
Round 3	Player A cannot bat at 10	Player A can bowl at 4 (or anywhere else)

#### Scenario 2

Round 1	Player A bats number 8	Player A bowls number 4
Round 2	Player A bats number 10	Player A listed to bowl at number 6 but does not bowl due to match circumstance (e.g. opposition all out, weather)
Round 3	Player A cannot bat at 10	Player A cannot bowl at 6

#### Scenario 3

Round 1	Player A bats number 8	Player A bowls number 4
Round 2	Team has a Bye	Team has a bye
Round 3	Player A cannot bat at 8	Player A cannot bowl at 4

### **MyCricket Reporting**

The following points are to be applied when completing the MyCricket entries for a game.

- 1. The team sheet in MyCricket must consist of all players that will or are likely to play some part (i.e. bat or bowl or do both) in the game. This includes players who might be absent for a portion of the game (e.g. away for one of the Days) or through injury are only able to bat or bowl. A regular team player who is able to field but unable to bat or bowl counts as one of the team. Please also refer to the General Rules of Play.
- 2. Each player on the team list must be assigned a place in the batting AND bowling order in the MyCricket Player Scores even if that player is unable to bat or bowl. The MyCricket position number is NOT to be left blank or zero.
- 3. The batting/bowling order in MyCricket is the batting/bowling order that the game was played NOT how the coach intended.
- 4. The team (coach) is responsible for batting or bowling the team that is actually playing in such an order as to comply with the rotation rules for those players playing. Late arrivals, sudden absences, injuries or other circumstances impacting the planned team prior to the commencement of play are not justifications for the actual team not complying with the rotation rules. Late arrivals or players able to play after the commencement of the game are to be incorporated into the playing group in such a way that the rotation rules are still followed for all players. Injuries or absences during the game also need to be accounted for.
- 5. If a player is unable to either bat or bowl in a game due to injury or absence, then the player's position in the relevant MyCricket Player Scores batting/bowling order is the last player in the team.

- 6. In MyCricket Player Scores, an inability to bat in a game is to be entered as "abs" <u>not</u> "dnb" in the "How Out" field. "abs" shows that the player was absent from the batting line up i.e. unable to bat whereas "dnb" indicates that the player could bat but didn't because of the circumstances of the match
- 7. In MyCricket Player Scores, a batsman that has retired and not resumed his innings is recorded as "rtno" retired not out. Only the batsman/men that are actually batting at the end of the innings are recorded as "no" not out.
- 8. In MyCricket a player unable to bowl has 0 entered across all bowling stats for that player.
- 9. For every instance of a player unable to bat or bowl, a note advising that the player was unable to bat/bowl and the reason why is to be made in MyCricket in the Match Report.
- 10. Incorrectly completing MyCricket or not making a Match Report is NOT an excuse for player rotation breaches. There are a number of different techniques for generating batting/bowling orders, including software driven systems. The use of these techniques or systems is not an excuse for player rotation breaches.
- 11. It is possible that a player may be unable to bat or bowl across multiple games e.g. a player with an injured finger can't bowl Day 2 of Game 1 and still can't bowl Day 1 of Game 2 and so would be listed in MyCricket for both games as the last player in the Bowling order. This would mean that the player would have the same bowling order number for consecutive games, which is an apparent breach of the rotation rules. In Game 3, the now healthy player could legitimately bowl as the last player in the Bowling order, yet the MyCricket order would now look like the player has bowled in the last position three times in a row. However, with a Match report stating that the player was injured for Game 1 and 2 and hence unable to bowl plus having no player stats, identifies this as not a breach of the rotation rules.

The following is intended to provide team officials with guidance on how to act to ensure compliance with the Rotation Rules as well as complete MyCricket successfully.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Player is available to play the game	Prior to the start of the game	Coach works out a batting and bowling order as per rules.	Player included on team list for game.  Team list lodged before start of game.	Full team scores against lodged team list	Apply normal rotations to all players on team list.
A player is DEFINITELY unavailable for the whole game - i.e. coach ABSOLUTELY CERTAIN player not going to be there at all	Prior to the start of the game	Player not part of the team for the game.  Coach works out a batting and bowling order as per rules without player.	Player not included on team list for game*.  Team list lodged before start of game.  *Note: as a result of not including the player on the team list, the player CANNOT play even if he becomes available after the start of the game.	Full team scores against lodged team list	Apply normal rotations to all players on team list.  Unavailable player missed game so not affected.
A player might be available for part of the game (e.g. has a minor injury or is uncertain about availability)  or  will be available for only part of a game (e.g. away day 1 but not day 2)	start of	Coach works out relevant batting and bowling order as per rules for participating players.  Tell opposition coach prior to start of play.	Player included in team list prior	See missing player below.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
A substitute player for Day 2 only*  *Refer general rule 1.1(e)	During fixture	Check eligibility of player*.  Player is ineligible to bat, bowl or keep. Player is a Substitute.  Tell opposition coach prior to start of play.	No change to team list.	No data entered for player.	Not applicable
Player that is on team list and expected to play full game, but is unable to play either Day 1, Day 2 or the game at all (e.g. injury).	Prior to start of play either Day 1 or Day 2	Coach works out relevant batting and bowling orders as per rotation rules as if player not there.  Tell opposition coach prior to start of play.	Team list unchanged.	See missing player below.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.
Player that is on team list and expected to play but doesn't turn up.  "Missing Player – Batting"	At the start of the day's play	Coach works out batting order as per rotation rules as if player not there.  Tell opposition coach prior to start of play.	Team list unchanged.	Team batting order entered as the team actually batted.  Missing player entered as last on Batting order in Player Scores.  Missing player listed as "Absent" in My Cricket Player score with 0 runs.  Entry into Match Review stating player was absent.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Player that is on team list and expected to play but doesn't turn up.  "Missing Player – Bowling"	start of the	Coach works out bowling order as per rotation rules as if player not there.  Tell opposition coach prior to start of play.	Team list unchanged.	Team bowling order entered as the team actually bowled.  Missing player entered as last on bowling order in Player Scores.  Bowling figures entered as 0 overs, 0 runs, 0 extras.  Entry into Match Review stating player was absent.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Player that is on team list and expected to play but doesn't turn up for both days  "Missing Player – Batting And Bowling"	Prior to the start of play	Coach works out batting and bowling order as per rotation rules with the available players only.  Tell opposition coach prior to start of play.	Team list unchanged.	Team batting and bowling order entered as the team actually batted and bowled.  Missing player entered as last on Batting order and last on Bowling order in Player Scores.  Missing player listed as "Absent" for batting in My Cricket Player score with 0 runs.  Bowling figures entered as 0 overs, 0 runs, 0 extras.  Entry into Match Review stating player was absent for both batting and bowling.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Player that is on team list and expected to play but is late	Prior to the start of play	Coach works out batting and bowling order as per rules with the available players only.  Tell opposition coach prior to start of play.  When player turns up, player inserted into batting or bowling order such that rotation rules are still complied with.	Team list unchanged.	Team batting and bowling order entered as the team actually batted and bowled.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.
Player that is on team list and expected to play but is unable to bat due to illness or injury identified before start of play.  Player is able to participate in the field.	Prior to the start of batting innings	Coach works out batting order as per rotation rules as if player not there.  Tell opposition coach prior to start of play.	Team list unchanged.	Team batting order entered as the team actually batted.  Affected player entered as last on Batting order in Player Scores.  Affected player listed as "Absent" in My Cricket Player score with 0 runs.  Entry into Match Review stating player was not batted due to	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Player that is on team list and expected to play but is unable to bowl due to illness or injury identified before start of play.  Player is able to participate in the field.	Prior to the start of bowling innings	Coach works out bowling order as per rotation rules as if player not there.  Tell opposition coach prior to start of play.	Team list unchanged.	Team bowling order entered as the team actually bowled.  Affected player entered as last on bowling order in Player Scores.  Bowling figures entered as 0 overs, 0 runs, 0 extras.  Entry into Match Review stating player was not bowled due to	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Player injured during game and unable commence bat/bowl	During game	Tell opposition coach ASAP.  If possible, coach adjusts the days' batting or bowling order to account for injured player.  Advise Club President at end of day's play.  Club President at end of day's play.  Club President advise Association.  (if injured during Day 1, Day 2 batting or bowling order adjusted to account for injury.)	Team list unchanged.	Team batting and bowling order entered as the team actually batted and bowled including any completed by the injured player.  For portion unable to be commenced: Injured player entered as last on batting or bowling order in Player Scores.  If unable to bat: Injured player listed as "Absent" for batting in Player score with 0 runs.  If unable to bowl: Bowling figures entered as 0 overs, 0 runs, 0 extras.  Entry into Match Review stating player injured.	Apply rotations to the batting order for the players who batted.  Apply rotations to the bowling order for the players who bowled.

Situation	When the coach finds out	Coach/Manager action	MyCricket entry before game	MyCricket entry after game	Action for next round
Normal player(s) who due to conduct of game does not bowl	End of bowling innings		Team list unchanged.	Team bowling order entered as the team actually did and would have bowled.  Players who did not bowl, bowling figures entered as 0 overs, 0 runs, 0 extras.	Apply rotations to the bowling order IAW rules for players who did not bowl AND rotations
				Match Review stating player did not bowl due to	
Normal player(s) who due to conduct of game does not bat	End of batting innings		Team list unchanged.	Team batting order entered as the team actually did and would have batted.  Players who did not bat, listed as "dnb" for Player Score with 0 runs.	Apply rotations to the batting order IAW rules for players who did not bat AND rotations
				Entry into Match Review stating player did not bat due to	